Indian Tribes

player sheet

Production Normal   15

Units	Attack	Defense	Movemnet	Cost
Indian Infantry	2	4	1	5
Cavalry	6	2	2	9

Indians

The Indians also had a little role in the American Revolution. The British would appease the Indians by giving them their prisoners of War, where they would be tortured and killed. The Indians would also raid into the United States on behalf of the British who paid them. This would set up the hatred that would not be satisfied until Wounded Knee some 120 years later. If any army goes through Indian Country any territory marked with a red square the Indians become a player for the side that didn't go through their territory. The Indians produce 15 production points a turn. All Indian units must be built in the territories with the red squares. The Indian player is out of the game when all the red square territories are occupied. The Indians will continue to produce 15 production per turn as long as there is one red square that the Indian player owns.

Red Squares:
These red squares on the map represent Indian settlements. Any army going through will be attacked by 3 Indian Infantry and 1 Indian Dragoon (cavalry). Until there is a Indian player, at which time the there will be NO free units in those territories.